

## SPUd PUZZ help screen

Thank you for purchasing this trial version of **SPUd PUZZ**.  
**Remember to register** so that you may get some more puzzles.

The first thing to do to start a puzzle is to load the puzzle image. In this case since you have the trial version, this is the Abbey at bat image.

The steps are as follows:

1. With the mouse or pen, select the File entry at the top of the main SPUd PUZZ window.
2. When the next menu pops up, select Open.
3. Press the button for the desired image. (in this case Abbey at bat).
4. Press the OK button.

The SPUd PUZZ will then be loaded and appear on the screen. Use the Options menu to turn the speaker on or off, see the top 5 scores for each level of play or as you will want to do after opening the puzzle, scramble it.

Select the Scramble option. A window will pop up giving some choices for the number pieces for the puzzle. Select one and press OK.

The puzzle will now be scrambled. When this is complete, you may begin to play. To arrange the puzzle you must select two pieces which will be then interchanged. Piece one goes to where piece two was and piece two goes to where piece one was. Keep doing this until the image is complete. The score is determined by how few moves are required to assemble the picture.

Have fun!!



